

\mathcal{P} and *\mathcal{NP}*

We say a deterministic TM has time-complexity $T(n)$ if for every input w with length $|w| = n$ the TM halts (whether or not it accepts w) after $T(n)$ steps. The class \mathcal{P} is $\{ L \mid L \text{ is a language accepted by some TM with polynomial time complexity} \}$

We say that a non-deterministic TM has time-complexity $T(n)$ if for every input w with length n the TM can halt after $T(n)$ steps, in an Accept state if the TM accepts w . The class \mathcal{NP} is $\{ L \mid L \text{ is a language accepted by some non-deterministic TM with polynomial time complexity} \}$

While you can ask if any language is in \mathcal{P} or \mathcal{NP} we are often interested in algorithmic questions such as "Find the shortest path from node q_1 to node q_2 in this weighted graph." That translates to a \mathcal{P} or \mathcal{NP} question by looking at the language $\{g1110^n \mid g \text{ is an encoding of a weighted graph and the graph has a path of length } n \text{ or less from node } q_1 \text{ to node } q_2\}$. A TM might determine if $g1110^n$ for a particular graph g and a particular n is in this language by finding a path from q_1 to q_2 with length n .

Note that a non-deterministic TM can solve this by guessing the sequence of nodes on the shortest path from q_1 to q_2 and then verifying in polynomial time that these nodes do form a path from q_1 to q_2 and that the sum of the lengths of the edges on this path is no more than n .

Many people describe \mathcal{P} as the set of problems that can be *solved* in polynomial time while \mathcal{NP} is the set of problems for which a solution can be *verified* in polynomial time.

It is obvious that \mathcal{P} is a subset of \mathcal{NP} . Perhaps the most important unsolved question in CS is: Is $\mathcal{P} = \mathcal{NP}$? This question arises from Cook's (or Cook-Levin) Theorem, which says that if one specific language L is in \mathcal{P} then $\mathcal{P} = \mathcal{NP}$.

Let L be a language in \mathcal{NP} . We say L is **NP-complete** if for every language A in \mathcal{NP} there is a polynomial time reduction of A to L in the sense that we can convert any string w in polynomial time to a string w' so that w is in A if and only if w' is in L . A polynomial-time decider for L then gives us a polynomial-time decider for every language A in \mathcal{NP} .

In other words, if L is NP-complete and L is in \mathcal{P} , then every problem that can be verified in polynomial-time could actually be solved in polynomial-time. That would have enormous ramifications.

We say a language L is NP-hard if every language A in \mathcal{NP} reduces to L . So to be NP-complete a language must be

- a) In \mathcal{NP}
- b) NP-hard

Boolean expressions.

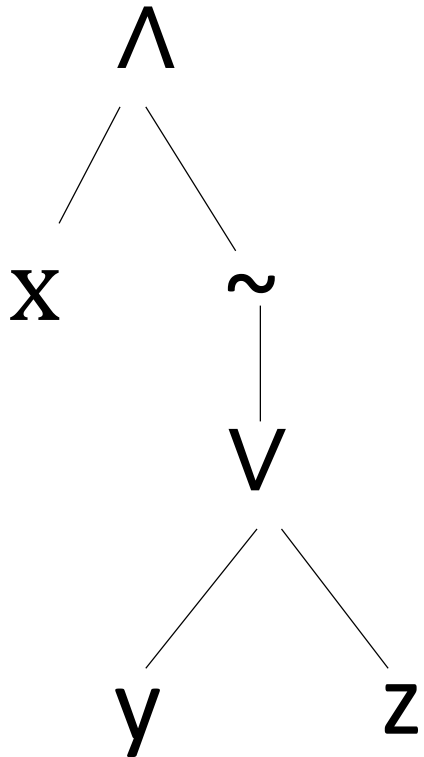
We will use \wedge , \vee , and \sim to represent the Boolean operators *and*, *or*, and *not*.

Definition: A Boolean expression is

- a) A variable that can have value T or F
- b) $e \wedge f$, $e \vee f$, $\sim e$, or (e) where e and f are Boolean expressions

For example, $x \wedge \sim(y \vee z)$ is a Boolean expression

Given values of the variables we can find the value of this expression:
build a parse tree for it (linear time) and pass the Boolean values up
the tree from the leaves to the root:



Given a Boolean expression we can find if there is a set of assignments to its variables for which the expression evaluates to T. We say such an expression is *satisfiable*. For example, we could build a truth table for it:

x	y	z	$x \wedge \sim(y \vee z)$
T	T	T	F
T	T	F	F
T	F	T	F
T	F	F	T
F	T	T	F
F	T	F	F
F	F	T	F
F	F	F	F

Unfortunately, a truth table with k variables has 2^k lines so it can't be completed in polynomial time.

SAT is the language of satisfiable Boolean expressions.

Ex: $x \wedge \sim(y \vee z)$ is in SAT: take $x=T, y=F, z=F$

Ex: $x \wedge \sim y \wedge (y \vee \sim x)$ is not in SAT

Cook's Theorem (Stephen Cook, U. Toronto, 1971): SAT is NP-complete.

It is easy to see that SAT is in \mathcal{NP} : Guess the right values of the variables and verify them by evaluating a parse tree for the expression. This takes linear time.

To prove Cook's Theorem we need to show that every \mathcal{NP} problem reduces in polynomial time to SAT.

Let L be any language in NP. This means there is a non-deterministic TM M that accepts L and M halts on any input w in time $p(|w|)$ for some polynomial p .

To prove Cook's Theorem we will produce from M and w a Boolean expression that is satisfiable if and only if M accepts w .

Suppose w is any string with $|w| = n$ and M is any TM. If M accepts w there is a sequence of configurations $\alpha_0 \alpha_1 \dots \alpha_{p(n)}$ so that

- a) α_0 is the initial configuration for the computation of M on w
- b) Each $\alpha_i \Rightarrow \alpha_{i+1}$
- c) $\alpha_{p(n)}$ is a configuration in an accept state.

We will create a Boolean expression B that is satisfiable if and only if such a sequence of configurations is possible. So if SAT is in \mathcal{P} we can show L is in \mathcal{P} :

- a) Start with a nondeterministic TM that accepts L
- b) For any string w construct B in polynomial time
- c) determine if B is in SAT in polynomial time
- d) B is in SAT if and only if w is in L

Note that we need to construct B in polynomial time, so it is important that $|B|$ be a polynomial function of $|w|$.

In k steps we can write at most $|w|+k$ symbols on the tape so we'll assume the non-blank portion of the tape is no longer than $p(n)$.

Also, we'll assume the TM runs exactly $p(n)$ steps for any input w with $|w|=n$

Here is some notation we'll use:

X_{ij} is the j^{th} symbol of the i^{th} configuration. If the 4th configuration is 11 q_2 00 then $X_{30}=1$, $X_{31}=1$, $X_{32}=q_2$, $X_{33}=0$, and $X_{34}=0$

For any tape symbol or state A , Y_{ijA} is a Boolean variable whose intuitive meaning is " $X_{ij}=A$ "

We will assume the start state of any TM is q_1 .

The Boolean expression we will construct is $B = S \wedge N \wedge F$ where

- S says the first configuration is $q_1 w$ (where q_1 is the start state of the TM)
- N says each configuration is derived from the previous one.
- F says that in the $p(n)^{\text{th}}$ configuration the TM is in a final state

S and F are easy; N takes some work.

Step 1: If input w is $a_1a_2\dots a_n$ then

$$S = Y_{00q_1} \wedge Y_{01a_1} \wedge Y_{02a_2} \dots \wedge Y_{0nan}$$

Step 2: Let $q_{f_1} \dots q_{f_k}$ be all of the final states of M .

Let F_{ji} be $Y_{p(n)jq_{fi}}$ This says the j^{th} symbol of the last configuration is q_{fi}

Let F_j be $F_{j1} \vee F_{j2} \vee \dots \vee F_{jk}$ This says the j^{th} symbol of the last configuration is a final state.

Finally, F is $F_0 \vee F_1 \vee \dots \vee F_{p(n)}$ this says the TM accepts w .

Note that $|F_j|$ is independent of w , so $|S|$ and $|F|$ are both $O(p(n))$

Step 3: We only need N , which says that each configuration is derived from the previous one. In fact, we'll make

$$N = N_0 \wedge N_1 \wedge \dots \wedge N_{p(n)-1}$$

where N_i says that configuration $i+1$ is derived from configuration i .

To make N_i we need two kinds of subexpressions:

A_{ij} will say that the state symbol of the i th configuration is at position j and also that the $(j-1)^{\text{st}}$, j^{th} , and $(j+1)^{\text{st}}$ symbols of the $(i+1)^{\text{st}}$ configuration are correct for the corresponding transition of M .

B_{ij} will say that either the state symbol of the i^{th} configuration is at position $(j-1)$ or $(j+1)$ (and so symbol j is covered by A_{ij}) or else position j has a tape symbol that is copied correctly from configuration i to configuration $(i+1)$.

Given these, $N_i = (A_{i0} \vee B_{i0}) \wedge (A_{i1} \vee B_{i1}) \wedge \dots \wedge (A_{ip(n)} \vee B_{ip(n)})$

Let's pause for an example. Suppose the i^{th} configuration is $010q_110$ and M has transition $\delta(q_1,1)=(q_2,1,R)$. We want the $i+1^{\text{st}}$ configuration to be $0101q_20$.

B_{i_0} will say the initial 0 is copied correctly

B_{i_1} will say the 1 is copied correctly

B_{i_2} will say T

B_{i_3} will say F

A_{i_3} will say $0q_11$ is changed to $01q_2$

B_{i_4} will say T

B_{i_5} will say the final 0 is copied correctly

To make B_{ij} , let $t_1 \dots t_k$ be all of the tape symbols and $q_1 \dots q_m$ all of the states.

$$B_{ij} = (Y_{i(j-1)q_1} \vee Y_{i(j-1)q_2} \vee \dots \vee Y_{i(j-1)q_m}) \vee (Y_{i(j+1)q_1} \vee Y_{i(j+1)q_2} \vee \dots \vee Y_{i(j+1)q_m}) \\ \vee [(Y_{ijt_1} \wedge Y_{(i+1)jt_1}) \vee (Y_{ijt_2} \wedge Y_{(i+1)jt_2}) \vee \dots \vee (Y_{ijt_k} \wedge Y_{(i+1)jt_k})]$$

Note that $|B_{ij}|$ has nothing to do with the input w .

A_{ij} describes the legal transitions..

Suppose we have a move to the right: $\delta(q_s, a) = (q_t, b, R)$

If the i^{th} configuration is $\alpha c q_s a \beta$ with q_s at position j , we want the $i+1^{\text{st}}$ configuration to be $\alpha c b q_t \beta$

The phrase of A_{ij} for this is

$$p = Y_{ijq_s} \wedge Y_{i(j+1)a} \wedge Y_{(i+1)jb} \wedge Y_{(i+1)(j+1)q_t} \\ \wedge [(Y_{i(j-1)t_1} \wedge Y_{(i+1)(j-1)t_1}) \vee \dots \vee (Y_{i(j-1)t_k} \wedge Y_{(i+1)(j-1)t_k})]$$

On the other hand suppose we have a move left: $\delta(q_s, a) = (q_t, b, L)$

If the i^{th} configuration is $\alpha c q_s a \beta$ with q_s at position j , we want the $i+1^{\text{st}}$ configuration to be $\alpha q_t c b \beta$. The phrase of A_{ij} for this is

$$p = Y_{ijq_s} \wedge Y_{(i+1)(j-1)q_t} \wedge Y_{i(j+1)a} \wedge Y_{(i+1)(j+1)b} \\ \wedge [(Y_{i(j-1)t_1} \wedge Y_{(i+1)jt_1}) \vee \dots \vee (Y_{i(j-1)t_k} \wedge Y_{(i+1)jt_k})]$$

If M has L transitions and p_{ijt} is the corresponding A_{ij} phrase for transition t then

$$A_{ij} = p_{ij1} \vee p_{ij2} \vee \dots \vee p_{ijL}$$

This completes the construction. Note that this seamlessly incorporates the nondeterminism of the TM: SAT's question about whether *some* assignment of variables satisfies B corresponds to the nondeterministic question of whether there is *some* valid sequence of configurations that gets to a terminal state.

Now, how big is B? $B = S \wedge N \wedge F$

$$|S| = O(n)$$

$$|F| = O(p(n))$$

$$|N| = O(p^2(n))$$

This completes the proof that SAT is NP-complete.